



Q'S GADGET LAB: MAKER PROJECT

ESCAPE MAP

YOUR MISSION:

Create a portable, wearable symbolic map. Should you be captured by an enemy agent – the map will be unreadable by them – only you will know the meaning of the symbols on your secret map.

WHAT YOU NEED:

- A map or an idea of your operational zone
- Fabric or permanent markers (Sharpies)
- Solid-colored bandana or square piece of fabric
- Piece of cardboard or paper (around same size as fabric)

HOW TO MAKE IT:

1. Lay out the bandana on a hard surface with cardboard or paper in between it and your table.
2. Brainstorm your best escape a route/destination and what symbols to use to designate landmarks on your map (only you will know the meaning of the symbols). For example, streets can be snakes, buildings can be flowers, etc...
3. Using markers, draw your path and symbols onto the bandana. You may even add a coded message to remind yourself of the route or other mission information.

HOW TO USE IT:

Wear your bandana. Receive complements on how cool it looks. Shhh...no one will know its real function.